



# MC<sup>2</sup>LS: Towards Efficient Collective Location Selection in Competition

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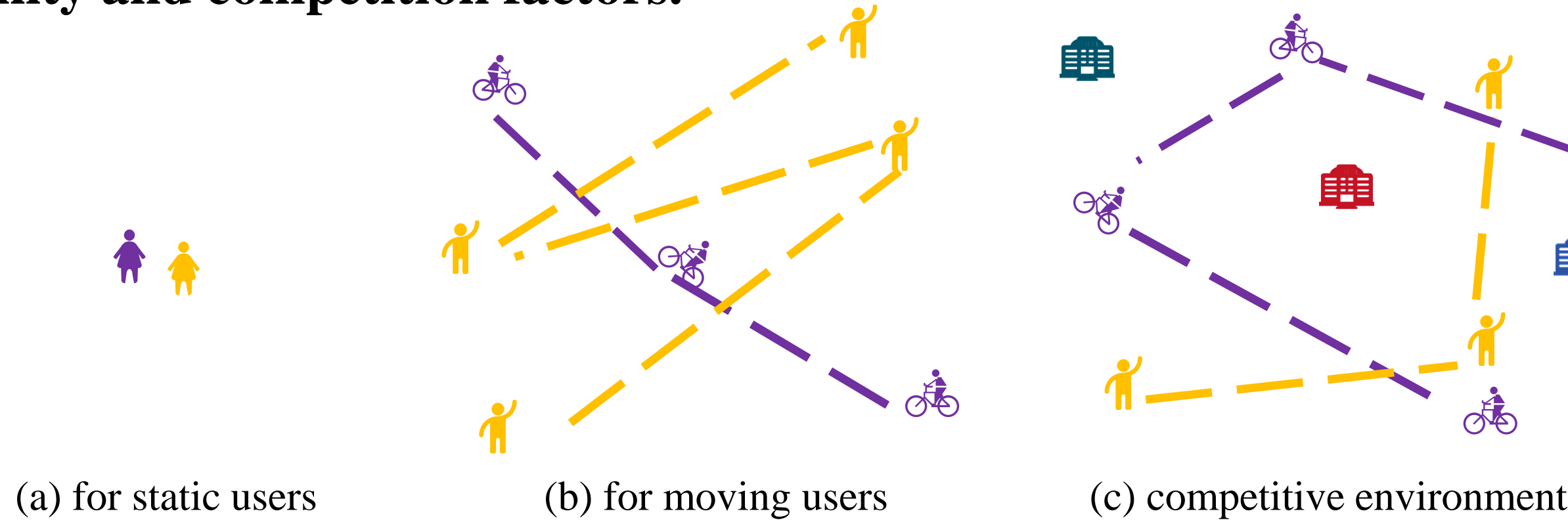


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## Introduction

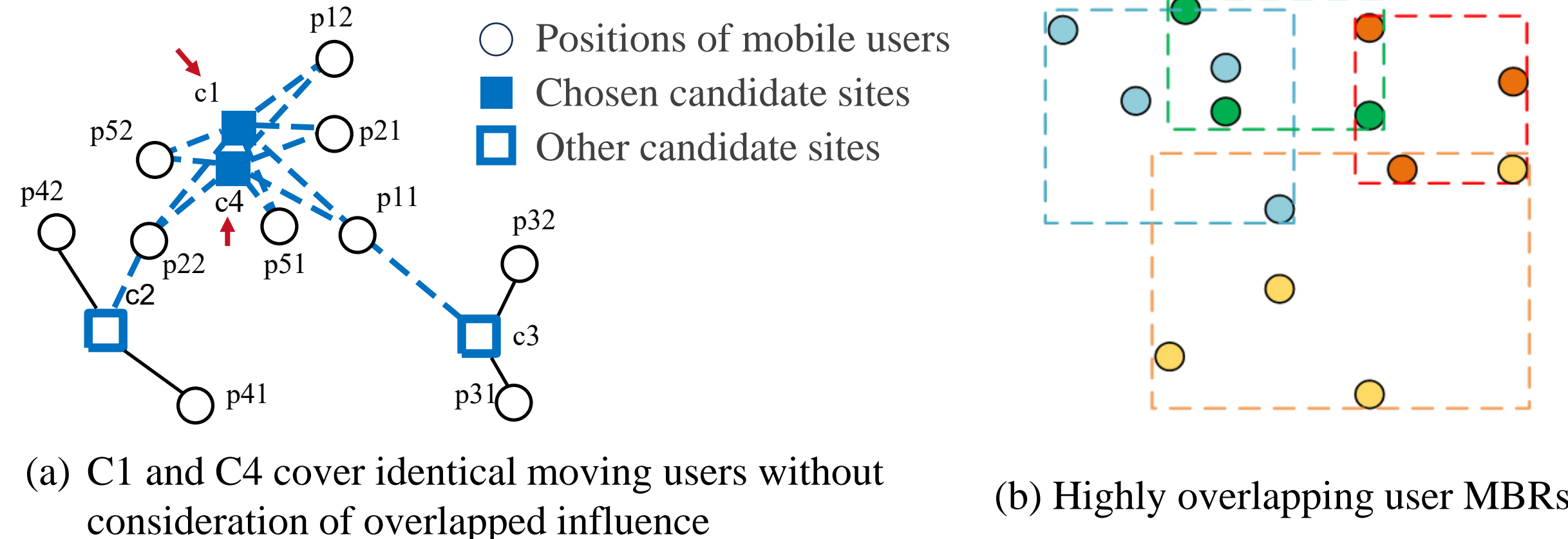
Large corporations and chains, often prioritize market share over individual facility impact, leading to the development of **Collective Location Selection (CLS)**, aiming to identify  $k$  optimal sites among candidates to collectively maximize user attraction.

- Traditional approaches measure location attractiveness based on **spatial proximity** and **assume users are static**, i.e., each user is located at only a single position.
- Most CLS literature **overlooks peer competitors** due to the complexity of modeling and evaluation, which significantly impairs the effectiveness in competitive markets.
- Unfortunately, in real markets, **users are mobile** and **competitive relationships exist** among service facilities of the same type.
- To this end, this paper proposes a novel and more practical CLS problem called **Mobility-oriented Competitive-based CLS (MC<sup>2</sup>LS)**, which **considers both mobility and competition factors**.



## Challenges in MC<sup>2</sup>LS

- How to model facility influence overlap and competitive environments?
- How to prune massive user data with highly overlapping Minimum Bounding Rectangles (MBRs) for computational efficiency?

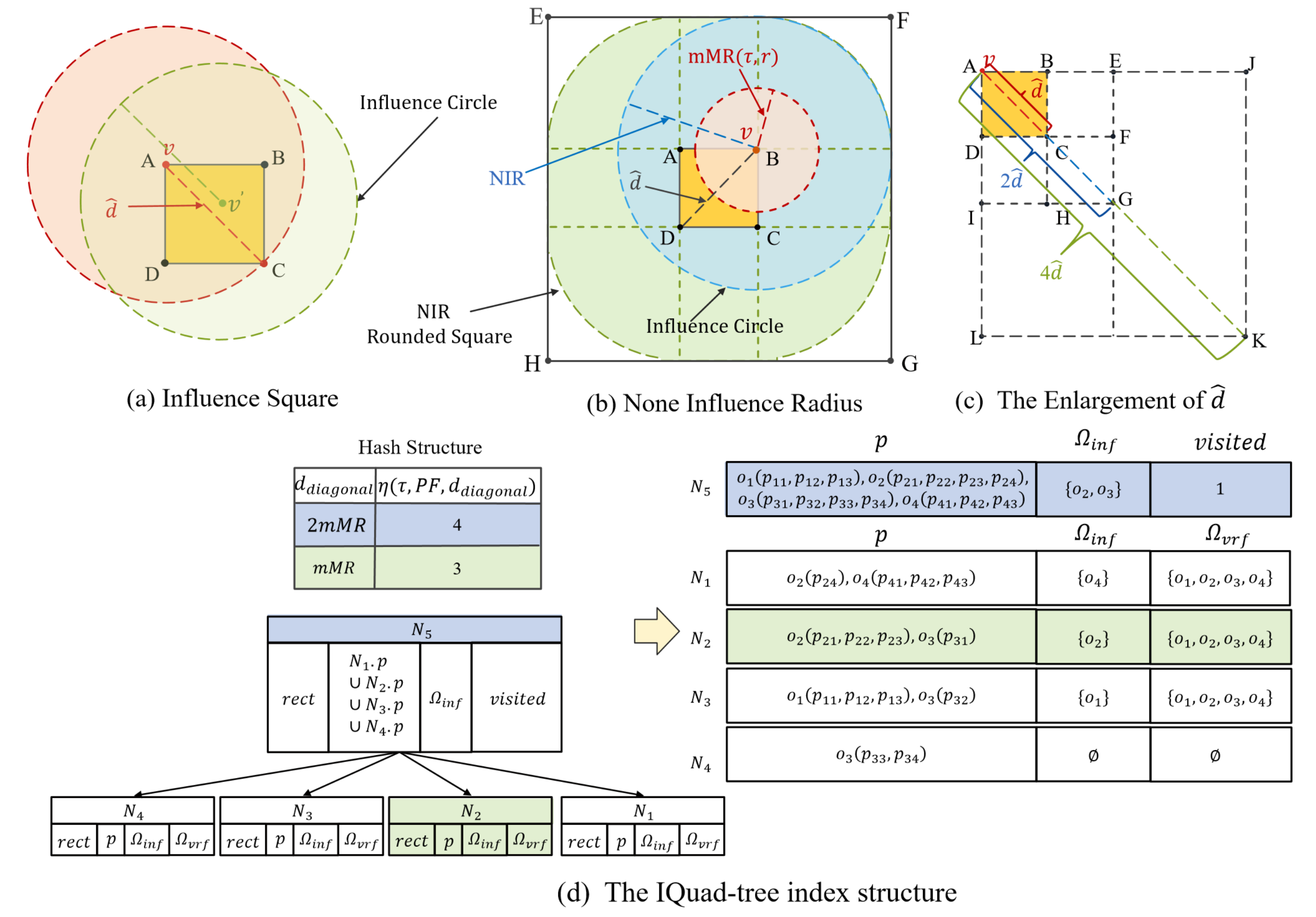


## Problem Definition & Model Design

- **influence model:** For a **moving user**  $o = \{p_1, p_2, \dots, p_r\}$ ,  $Pr_v(p_i) = PF(d(v, p_i))$  denotes the **probability** that  $o$  is influenced by a **facility**  $v$  at position  $p_i \in o$ , where  $PF(\cdot)$  is **distance-based monotonically decreasing probability (utility) function**,  $d(v, p_i)$  is the **distance**. Given a **probabilistic threshold**  $\tau$  for trade-offs between quality and quantity, if  $Pr_v(o) = 1 - \prod_{i=1}^r (1 - Pr_v(p_i)) \geq \tau$ ,  $v$  can influence  $o$ .
- **competitive influence of a candidate site  $c$  on  $o$ :**  $F_o$  is the set of **competitive facilities** that influence  $o$ . 
$$cinf(c, o) = \frac{1}{|F_o| + 1}$$
- **competitive collective influence model:** For **moving users**  $\Omega$ , a **candidate site set**  $G$ , 
$$cinf(G) = \sum_{o \in \Omega} \frac{1}{|F_o| + 1}, \quad \Omega_G = \{o | Pr_v(o) \geq \tau \wedge c \in G \wedge o \in \Omega\}$$
- **MC<sup>2</sup>LS problem:** To find an optimal candidate subset  $G \subseteq \mathcal{C} \wedge |G| = k$  to maximize its competitive collective influence.

## IQuad-tree-Based Solution To MC<sup>2</sup>LS

- we propose a **user-MBR-free strategy** via reverse deduction of  $mMR(\tau, r)$ , where  $mMR(\tau, r) = PF^{-1}(1 - (1 - \tau)^{1/r})$ . This allows us a **new position count threshold of a distance  $\hat{d}$**  as  $\eta(\tau, PF, \hat{d}) = 1 / \log_{1-\tau}(1 - PF(\hat{d}))$  to determine the influence relationship: If **circle**  $\phi(v, \hat{d})$  (centered on  $v$  with radius  $\hat{d}$ ) **encloses**  $[\eta(\tau, PF, \hat{d})]$  positions of user  $o$ , abstract facility  $v$  must influence  $o$ .
- Based on  $\eta(\tau, PF, \hat{d})$ , we construct two square-based pruning rules to filter out users for a batch of candidates: **Influence Square (IS)** and **Non-Influence Radius (NIR)**.
- Even if a user  $o$  fails to meet the IS rule,  $o$  may have additional positions outside the IS region, indicating that  $o$  could possibly satisfy an enlarged  $\eta(\tau, PF, \hat{d})$  with longer  $\hat{d}$  (i.e.,  $2\hat{d}, 4\hat{d}, \dots$ ). This motivates us to integrate the pruning rules into Quad-tree to develop an **IQuad-tree** (Influence Quad-tree) for indexing users and their positions.



## Four Key Steps

- **Pruning phase:** First, **index** all users into IQuad-Tree. The pruning process of a facility  $v$  **begins at leaf node** in which it locates. IS and NIR pruning strategies are employed to identify users who are **inevitably influenced by  $v$  and those not**. The process is computed recursively to larger nodes until the root. Facilities in the same region as  $v$  can be **batch-wise handled**. The framework further incorporates the NIR pruning strategy (to prune candidates) for enhanced efficiency.
- **Verification phase:** The influence model  $Pr_v(o) = 1 - \prod_{i=1}^r (1 - Pr_v(p_i)) \geq \tau$  is applied to determine the exact influence relationships between **remaining** candidate users and facilities.
- **Competitive influence value phase:** The competitive influence values for each candidate location are calculated **using the competitive influence formula**.
- **Updating phase:** Address the influence overlap issue **greedily**. When a facility is selected into the solution set, all users influenced by it are removed from the attraction sets of other candidate facilities.

## Experiments

- Two real-world check-in datasets: New York (N) and California (C)
- The distribution of users and abstract facilities is uniform in C, while it is highly skewed in N.
- **Gray, green and red** dots indicate user positions, **existing facilities** and **candidates**. **Blue diamonds** denote the  $k$  selected candidate results.
- Some existing facilities even overlap due to **skew customers' distribution**.
- We conducted sufficient experiments to explore the performance of the proposed method. The experimental results indicate that **the IQT method consistently outperforms competing approaches**.

